

# GRANSHA INTER-SCHOOLS DERBY

## BANK HOLIDAY MONDAY

### 25<sup>TH</sup> MAY 2026



Gransha Equestrian Centre is pleased to announce that their 1<sup>st</sup> Inter-Schools' Derby competition will take place on Bank Holiday Monday 25<sup>th</sup> May 2026 at Gransha Equestrian Centre, Kerrs Road, Bangor, BT19 7QD.

Open to all full-time students, under the age of 19, entries are welcome from primary schools, post-primary schools and further education colleges. Six classes will be held: Primary Individual classes, Newcomer, Novice and Open. Primary, Novice and Open classes will have individual and team competitions. Prizes will also be awarded for Individual turn out in each of the four classes.

The course will consist of show jumps, working hunter fences and portable/solid cross-country obstacles and will be contained within an outdoor, all-weather arena.

### Competition Information and Rules

THE PROPRIOTER WOULD ASK THAT DOGS ARE NOT BROUGHT TO THE EVENT

#### **How will the competition be judged?**

- Each competitor will be required to jump one round. The course will consist of working hunter fences, followed by portable/solid cross-country fences and will finish with show jumps. Competitors will be asked to jump a maximum of 18 fences.
- The show jumping phase of the course will be **timed**.
- **Rider and horse/pony must ride the working hunter and cross-country phases in a controlled, steady manner as these phases are not timed. Disqualification will result if a rider is deemed to ride these phases inappropriately.**
- Times from the show jumping phase will be used for placings in the event of two or more teams/individuals being on equal scores.
- The competitor/team with the least number of faults and the quickest time/s will be the winner.
- Competitors must go between the start and finish flags to qualify a time.
- Eliminated riders will not be permitted to continue jumping and will be asked to leave the arena upon elimination.

### **CLASS 1. – INDIVIDUAL PRIMARY NEWCOMER X POLES – Assisted (shortened course)**

This class is open to **PRIMARY SCHOOL** pupils only.

Riders in this class cannot compete in any other class.

### **CLASS 2. – INDIVIDUAL PRIMARY NOVICE – 45CMS. (shortened course)**

This class is open to **PRIMARY SCHOOL** pupils only.

Riders in this class cannot compete in any other class.

### **CLASS 3 - INDIVIDUAL PRIMARY 65cm**

- This class is open to **PRIMARY SCHOOL** pupils only.
- Primary School competitors can compete in any of the classes except Classes 1 & 2.
- The same rider/animal combination cannot compete more than once.

### **CLASS 4 - INDIVIDUAL NEWCOMER 70cm**

• This class is for Key Stage 3 pupils only and aimed at riders representing their School for the first time.

• Competitors taking part in this class cannot take part in any other class.

• Entries for this class are limited to a maximum of 20 riders.

If this class is over-subscribed a waiting list will be employed.

• Entries will be taken on a first come, first served place with full payment.

### **CLASSES 5 AND 6 - NOVICE (CLASS 5 – 85cms) AND OPEN (CLASS 6 – 95cms)**

• Classes are open to anyone aged 19 or under and in full time education.

• All competitors in these classes are eligible for individual prizes.

### **TEAM COMPETITIONS**

**Teams should be made up of riders from Classes 3 Primary, 5 Novice & 6 Open.**

**There will also be a prize for the best team made up of Primary Pupils only (Class 3)**

**Their scores from their individual rounds will be their score for their team. They do not ride a new round with their teams.**

• Each team must consist of at least 2 riders with a minimum of 3 different combinations of rider/pony.

• The 3 lowest scores and times, of each team, will count.

• Post-primary School competitors can enter both the Novice and Open classes, but the same rider/animal combination cannot compete more than once ie. A rider can compete in both the novice and the open class, but this must be on a different animal.

• Schools may join to form a mixed team.

• A horse or pony may be ridden by two riders, from the same School, in one class only if it is fit to do so. A horse/pony can compete no more than twice.

## **TEAM SELECTORS SHOULD MAKE SURE THAT COMPETITORS ARE COMPETENT RIDERS**

### **GENERAL RULES**

- All riders **must** wear regulation safety hats and body protectors. Safety hats must meet one of the following standards: PAS 015:2011, VG1 01.040 2014-12, ASTM F1163 (2015/2023), Snell E2021, and EN 1384:2023
- Body protectors must meet **BETA 2009 Level 3** standard whilst hats must be These must be brought to the tack inspection. 'Hoodies' are not permitted whilst on horseback.
- Spurs may only be worn in Class 4 and must comply with Pony Club rules.
- General rules, for this event, will be under those followed by the Pony Club.
- All competitors must report to the 'tack inspector' at their stated time. The tack inspector will check the safety of tack and will judge the 'turnout' at the same time. If tack is deemed to be unsafe, competitors must make the necessary amendments and re-present themselves to the tack inspector. If a competitor fails to present themselves to the tack inspector, or is unable to amend any unsafe tack, they will not be allowed to compete.
- A responsible adult must be appointed by the school to act as Chef d'équipe and be present with the team/individual on arrival and during the competition. The Chef d'équipe is responsible for the conduct of his/her team/individual at all times.
- **JUDGES AND STEWARDS DECISIONS ARE FINAL.**
- Any queries regarding results must be made within 30 minutes of completion of the class.
- Any rider or school representative showing unsporting behaviour will automatically be disqualified.
- Late entries may be taken at the discretion of the organisers.
- The organisers wish to remind competitors and spectators that equestrian activities can be dangerous.

In the event of a fall of horse and/or rider, the rider must remain stationary in order to be attended by the event Medic. In the interest of safety, a fall will result in immediate disqualification.

### **TABLE OF FAULTS FOR COMPETITION**

**Knockdown** 4 faults

**First disobedience** 4 faults

**Second disobedience** 8 faults

**Third disobedience** Elimination

**Fall of horse/pony or rider** Elimination

**Riders will be asked to leave the arena immediately after their elimination.**